PLSCS/NTRES 6200 Spatial Modelling and Analysis

Introduction to Geographic Information Systems (GIS)

D G Rossiter

Cornell University New York State College of Agriculture & Life Sciences Section of Soil & Crop Sciences

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(http://www.css.cornell.edu/faculty/dgr2/).

- Geographic Information System
 - GIS also stands for "Geographic Information Science"
- Manages information about geographic entities, i.e., with defined spatial location and extent
- Function: data storage, manipulation and organization
- Function: **spatial analysis**
- Function: map composition and display
- Function: visualization (static, dynamic)

Some GIS textbooks

- O'Sullivan, D., & Unwin, D. (2010). Geographic information analysis (2nd ed.). Wiley.
- Burrough, P. A., McDonnell, R., & Lloyd, C. D. (2015). Principles of geographical information systems (3rd edition). Oxford; New York: Oxford University Press.
- Bolstad, P. (2016). GIS fundamentals: a first text on geographic information systems (5th edition.). Acton, MA: XanEdu.
- Campbell, J. E., & Shin, M. (2012). Geographic Information System Basics. Retrieved December 28, 2018, from http://2012books.lardbucket.org/books/geographic-information-system-basics/index.html

Some references using the GI Science term

- Asami, Y., & Longley, P. (2012). Spatial thinking and geographic information science. Environment and Planning B-Planning & Design, 39(6), 975-977. https://doi.org/10.1068/b3906ge
- Blaschke, T., & Merschdorf, H. (2014). Geographic information science as a multidisciplinary and multiparadigmatic field. Cartography and Geographic Information Science, 41(3), 196-213. https://doi.org/10.1080/15230406.2014.905755
- Goodchild, M. F. (2004). The validity and usefulness of laws in geographic information science and geography. Annals of the Association of American Geographers, 94(2), 300-303. https://doi.org/10.1111/j.1467-8306.2004.09402008.x
- O'Sullivan, D. (2005). Geographical information science: time changes everything. Progress in Human Geography, 29(6), 749-756. https://doi.org/10.1191/0309132505ph581pr
- Singleton, A. D., Spielman, S., & Brunsdon, C. (2016). Establishing a framework for Open Geographic Information science. International Journal of Geographical Information Science, 30(8), 1507–1521. https://doi.org/10.1080/13658816.2015.1137579
- Wilson, J. P., & Fotheringham, A. S. (2008). The handbook of geographic information science. Malden, MA: Blackwell Pub. Retrieved from http://catdir.loc.gov/catdir/toc/ecip0712/2007008297.html

non-spatial with no spatial reference

- example: **attributes** of a soil type (horizon names and depths, particle-size distribution of each horizon . . .)
- example: **attributes** of a census block (total population, median age, proportion female ...)

spatial *with* spatial (geo-)reference

- example: location of a soil profile of a given soil type
- example: **location** of a road centre-line
- example: location of a census block: boundary (polygon), centroid (point)

In a GIS, *non-spatial* information is only stored in order to be **linked** to *spatial* information

- e.g., to display a map (polygons) of the soil thickness to bedrock (attribute)
- e.g., to display a road's surface material, maintainer, traffic volume ...

vector Exact geographic position given by coördinates for:

points 0-dimensions
lines 2-dimensions, connecting points
polygons lines enclosing an area
triangular irregular networks (TIN) triangles formed by three lines/points

raster (also called "grid")

grid cells regular tesselation; geographic position of centroid or a corner; fixed dimension

• square, rectangular, hexagonal ...

pixels "picture elements", grid cells of imagery

 generally processed to be square in some coördinate reference system (CRS)

Example vector layers



soil map units: **polygons**; stream network: **polylines** each object has **attributes** (feature-space characteristics)

Example raster layer



10 x 10 m horizontal resolution .dem: USGS Digital Elevation Model (DEM) data file Each pixel centroid gives the elevation m.a.s.l.

Spatial objects: location and attributes



Types of spatial objects



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vector positions in 3D

• including height or depth relative to a vertical datum (origin)

raster 3D grid cells or voxels "volume elements"

- centroid has 3D position with respect to a CRS or a grid origin
- note a DEM is 2D, with the elevation as an *attribute*, not a coördinate

GIS

- In vector GIS, the rules specifying valid geometric relationships between vector objects (points, polylines and polygons)
 - In **raster** GIS the topology is implicit in the grid structure
- Especially, **connecting** or **adjacent** features
- Does not consider the coördinates as such, just their spatial relations
- Enforced by the GIS during operations
- Standards, e.g., Simple Features (ISO 19125), Dimensionally Extended nine-Intersection Model (DE-9IM)

undershoots lines should meet at a point but one line does not reach the point

overshoots lines should meet at a point but one line extends beyond

slivers vertices of polyons that should match (common border) are digitzed separately, so a "ghost" polygon is between them

open polygons boundary does not close

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GIS operations - data storage, manipulation and organization

- Vector geometry
 - Add geometry attributes
 - 🌞 Aggregate
 - 🔆 Boundary
 - 🔆 Bounding boxes
 - F Buffer
 - Centroids
 - Check validity
 - 💦 Collect geometries
 - 🦏 Concave hull (alpha shapes)
 - 💐 Concave hull (k-nearest neighbor)
 - 🔆 Convert geometry type
 - ኛ Convex hull
 - 🔆 Create layer from extent
 - Create wedge buffers
 - Delaunay triangulation
 - 🔆 Delete holes
 - 🗱 Densify by count
 - 🌞 Densify by interval
 - P Dissolve
 - 🗱 Drape (set z-value from raster)
 - 🌞 Drop M/Z values
 - Eliminate selected polygons
 - 🗱 Explode lines
 - 🌞 Extend lines
 - 🗱 Extract specific vertices
 - *** Extract vertices
 - 🗱 Filter vertices by m value
 - 🔆 Filter vertices by z value
 - 🔆 Fix geometries
 - 🔆 Geometry by expression

- 🗱 Interpolate point on line
- Keep N biggest parts
- 🌞 Line substring
- 🥟 Lines to polygons
- 🔆 Merge lines
- Minimum bounding geometry
- 🗱 Minimum enclosing circles
- 🗱 Multi-ring buffer (constant distance)
- **Multipart to singleparts**
- 🌞 Offset lines
- Solution with the second secon
- 🗱 Orthogonalize
- Point on surface
- 🚏 Points along geometry
- 🔆 Points displacement
- Pole of inaccessibility
- 🗱 Polygonize
- 🔗 Polygons to lines
- 🗱 Project points (Cartesian)
- Promote to multipart
- 🗱 Rectangles, ovals, diamonds (fixed)
- 🎋 Rectangles, ovals, diamonds (variable)
- Remove duplicate vertices
- 🗱 Remove null geometries
- 🗱 Reverse line direction
- 🌞 Rotate
- Segmentize by maximum angle
- 🗱 Segmentize by maximum distance
- 🗱 Set M value
- 🗱 Set m-value from raster
- 🌞 Set Z value

- 💥 Simplify
- 🔆 Single sided buffer
- 🔆 Smooth
- 🔆 Snap geometries to layer
- 🗱 Snap points to grid
- 🔆 Subdivide
- Swap X and Y coordinates
- 🔆 Tapered buffers
- 🔆 Tessellate
- 🔆 Transect
- 🔆 Translate
- Wariable width buffer (by m-value)
- 🔣 Voronoi polygons

GIS operations - spatial analysis (1)

- 🔻 🔇 Vector analysis
 - **∑** Basic statistics for fields
 - Sount points in polygon
 - **BSCAN** clustering
 - Distance matrix
 - Distance to nearest hub (line to hub)
 - Distance to nearest hub (points)
 - 🔆 Join by lines (hub lines)
 - ₩ K-means clustering
 - 📒 List unique values
 - Mean coordinate(s)
 - Nearest neighbour analysis
 - **∑** Statistics by categories
 - M Sum line lengths

- 🔻 🔇 Raster analysis
 - 🔆 Raster calculator
 - 🗱 Raster layer statistics
 - 🗱 Raster layer unique values report
 - 🔆 Reclassify by layer
 - 🔆 Reclassify by table
 - 🔆 Sample raster values
 - 🔆 Zonal histogram
 - \mathbb{F}_{Σ} Zonal statistics
- 🔻 🔇 Raster terrain analysis
 - 🧭 Aspect
 - 🔗 Hillshade
 - 🔆 Hypsometric curves
 - 🥜 Relief
 - 🧭 Ruggedness index
 - 🤗 Slope

- 🗸 🔇 Network analysis
 - 🛒 Service area (from layer)
 - 🛁 Service area (from point)
 - 🛁 Shortest path (layer to point)
 - Shortest path (point to layer)
 - 🛒 Shortest path (point to point)

GIS operations - spatial analysis (2)

• •	
	▼ 🛞 GRASS
	► Imagery (i.*)
	Miscellaneous (m.*)
	Raster (r.*)
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	🕸 r.blend.combine
	🔬 r.blend.rgb
🔻 🔆 SAGA	🔬 r.buffer
Split RGB bands	🗼 r.buffer.lowmem
Climate tools	📡 r.carve
Georeferencing	🔬 r.category
Geostatistics	🔬 r.category.out
Image analysis	🔬 r.circle
Projections and Transformations	🔬 r.clump
Raster analysis	📡 r.coin
Raster calculus	
Raster creation tools	
Raster filter	r.colors.stddev
Raster tools	
Raster visualization	
Simulation	
Table tools	√ √ r.covar
Terrain Analysis - Channels	√ ↓ r.cross
Terrain Analysis - Hydrology	√ √ r.describe
Terrain Analysis - Lighting	x r.distance
Terrain Analysis - Morphometry	💮 r.drain
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r.grow

Vector polygon tools

GIS operations - map composition and display

- on-screen (interactive)
- printed (static)
- layers (symbolized), annotations (scale bars, grids, compass ...)

GIS operations - visualization

- symbolize a layer
 - colours, line widths, point sizes, point symbols ...
 - should communicate the theme to the viewer
- display several layers together
 - display order, transparency, contrasting colour schemes and symbology
 - should communicate the relation to the viewer
- Reference: Monmonier, M. S. (2018). How to lie with maps (3rd ed.). Chicago: The University of Chicago Press.

"An instant classic when first published in 1991, ... reveal[s] how the choices mapmakers make consciously or unconsciously mean that **every map inevitably presents only one of many possible stories** about the places it depicts. ... Fully updated for the digital age, this new edition ... examines the myriad ways that **technology offers new opportunities** for cartographic mischief, deception, and propaganda."

Layer symbolization

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An open-source, community-built GIS:

- a project of the Open Source Geospatial Foundation (OSGeo)¹
- released under the GNU GPL license: free to use, distribute and modify but not sell
- cross-platform: runs on Linux, Unix, Mac OSX, Windows and Android
- **fully programmable** (scripts, Python)
- plugins bring the functionality of other popular open-source GIS into QGIS
 - SAGA, GRASS, Tau-DEM, GDAL, R ...
- On-the-fly transformation of coördinate reference systems
- inclues a graphical modeler to build process flow models

¹http://www.osgeo.org

- Attractive and fairly intuitive **user interface**
- Has "all" vector and raster GIS capabilities
- Handles "all" data formats; including ESRI, ERDAS ...
- Extensible via plugins and Python scripts; active user community
- Open-source, free, so accessible to anyone (e.g., NGO's, low-budget organizations)

Why not QGIS?

- Employer may have decided for a commercial GIS
- Extensions may be available only for a commercial GIS (e.g., ArcGIS Geostatistical Modeler)

Several documents are provided by the QGIS project²; these are also accessible from the Help | Help Contents menu item:

- QGIS User's Guide
- QGIS Training Manual
- A Gentle Introduction to GIS

Another source is the QGIS Tutorials and Tips page³.

²http://qgis.org/en/docs/index.html

³http://www.qgistutorials.com/en/index.html

The download page⁴ explains how to download for various platforms.

QGIS is installed in Bradfield 108 and some Mann Library clusters.

User interface components

- Map display with scale, CRS, coördinates of cursor, map query
- Browser; includes access to OWS, WCS, WFS, WMS map servers



- Layer list (current project)
- Toolbars
- Processing toolbox
- Log



Finding and instaling Plugins

- repository http://plugins.qgis.org/plugins/
- access via Menu item Plugins | Manage and Install Plugins ...
- search by name or browse, click "Install plugin"



- Each plugin installs new menu items, depending on the kind of data it works on.
- For example, the Landscape Ecology plugin works on rasters, so it installs in the Raster menu:



- QGIS includes a graphical modeler:
 - define a **workflow**, i.e., a set of linked procedure
 - run it to produce one or more outputs.
 - also run as a **batch** to process several of inputs of the same type.

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